

# The Digital Dissolution: Reimagining Property Law for Virtual Assets

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## ABSTRACT

Traditional property law was built on the physics of tangibility—land, bricks, and physical goods. The defining characteristic of a property right has long been exclusivity: if I possess an object, you cannot. However, the rise of digital assets, from cloud-hosted data and software licenses to non-fungible tokens (NFTs) and virtual real estate, has fundamentally challenged this paradigm. This paper examines the friction between classical property doctrines and digital assets, arguing that modern legal frameworks must shift from an absolute ownership model to a nuanced "bundle of rights" approach to prevent corporate overreach while protecting consumer interests

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## INTRODUCTION

### The Tangibility Bias of Classical Property Law

For centuries, Anglo-American property jurisprudence has relied on Blackstone's definition of property as "that sole and despotic dominion which one man claims and exercises over the external things of the world." This classical view assumes two things: scarcity and physical presence. If a piece of land is occupied, it cannot be occupied by another simultaneously. Property law emerged to resolve these physical conflicts by granting owners the right to exclude others, transfer possession, and enjoy quiet enjoyment.

In the twenty-first century, this physical foundation has crumbled. We live in an era where the most valuable assets a person or corporation owns may exist entirely as lines of code on a decentralized ledger or on a server owned by a third-party tech giant. When physical frameworks are forced onto digital realities, the law breaks down, leaving consumers vulnerable and creating a legal vacuum where tech monopolies dictate the rules of ownership via contracts.

### 1. The Illusion of Ownership: "Buy Now" and the Death of the First Sale Doctrine

One of the most pressing legal issues in modern property law is the erosion of consumer ownership in digital goods. When a consumer clicks a "Buy Now" button on an e-book, a movie, or a piece of software, they naturally assume they are acquiring a property right analogous to buying a physical book or a DVD.

Historically, this was protected by the **First Sale Doctrine** (codified in US copyright law at 17 U.S.C. § 109). This doctrine states that once an individual purchases a lawful copy of a copyrighted work, they have the property right to sell, lend, or discard that specific copy.

However, digital distribution networks have successfully bypassed the First Sale Doctrine through **End User License Agreements (EULAs)**. Courts have routinely held (as seen in landmark cases like *Vernor v. Autodesk, Inc.*) that digital transactions are licenses, not sales.

**The Legal Reality:** When you "buy" a digital asset, you are not acquiring property; you are acquiring a temporary, revocable permission to use that asset under highly restrictive terms.

This creates a severe imbalance. If a platform goes bankrupt or decides to revoke a user's access, the consumer has no property-based recourse. They own nothing but a contract path that can be altered unilaterally by the corporation.

### 2. The Enigma of Blockchain and Virtual Scarcity

In response to the fleeting nature of licensed digital goods, blockchain technology attempted to reintroduce physical scarcity to the digital realm. By using cryptographic ledgers, non-fungible tokens (NFTs) and virtual currencies can simulate the uniqueness of physical property. For the first time, a digital file could be uniquely identified, tracked, and transferred without relying on a centralized intermediary.

This has sparked intense debate among legal scholars: Does an entry on a blockchain constitute "property" in the eyes of the law?

| ASSET TYPE                   | SOURCE OF SCARCITY                       | LEGAL PROTECTION MODEL                              |
|------------------------------|------------------------------------------|-----------------------------------------------------|
| Physical Property            | Natural/Material Physics                 | Tort Law (Trespass, Conversion)                     |
| Intellectual Property        | Statutory Monopolies (Patents/Copyright) | Federal/International Statutes                      |
| Digital/Cryptographic Assets | Algorithmic Consensus                    | Mixed (Contract Law & Emerging Property Frameworks) |

While some jurisdictions have begun recognizing cryptocurrency as property for bankruptcy and taxation purposes, the legal status of virtual real estate (such as land in video games or metaverses) remains highly ambiguous. If a server is turned off, the "property" disappears. Therefore, algorithmic scarcity cannot entirely replace legal recognition; without a courts-backed enforcement mechanism against "digital conversion" (the unlawful taking of someone else's personal property), virtual ownership remains an incomplete right.

### 3. Reconceptualizing Property: The Bundle of Rights Approach

To resolve these tensions, property law must abandon its strict adherence to tangibility and embrace a more flexible interpretation of the **"bundle of rights."** Legal realists have long conceptualized property not as a single relationship between a person and a thing, but as a complex web of legal relationships between people in respect to things. This bundle includes the right to use, the right to exclude, the right to transfer, and the right to destroy.

Applying this to the digital space, the law does not need to treat an e-book exactly like a brick-and-mortar book. Instead, legislation should protect specific sticks in the bundle for consumers:

- **The Right to Inherit:** Modern digital estate planning is a nightmare because accounts terminate upon death. Property law should mandate that digital assets can be passed to heirs.
- **Deceptive Marketing Restrictions:** Regulators should prohibit tech platforms from using terms like "Buy" or "Own" unless the underlying contract grants permanent property-like rights that cannot be revoked arbitrarily.
- **Interoperability and Transferability:** If a consumer possesses a digital asset, they should have a limited right to transfer that asset to another platform or user, mimicking the freedom of the physical secondary market.

## CONCLUSION

Property law has always been adaptive; it evolved from regulating medieval agrarian fields to governing intellectual concepts like patents and trade secrets. The current crisis facing digital ownership is a result of a legal lag—technology has advanced faster than statutory and common law doctrines.

By shifting away from the rigid binary of "tangible property vs. contract license" and moving toward a modernized, consumer-focused bundle of rights, courts and legislatures can restore equilibrium. True economic freedom in the digital age requires that consumers possess rights that corporations cannot simply delete with an update to their terms of service.